

# DXVK

[dxvk](#) is vulkan-based translation layer of wine Direct3D 3D/8/9/10/11 that has usually better interop with Linux GPU drivers (especially for nvidia-based cards).

## Installation

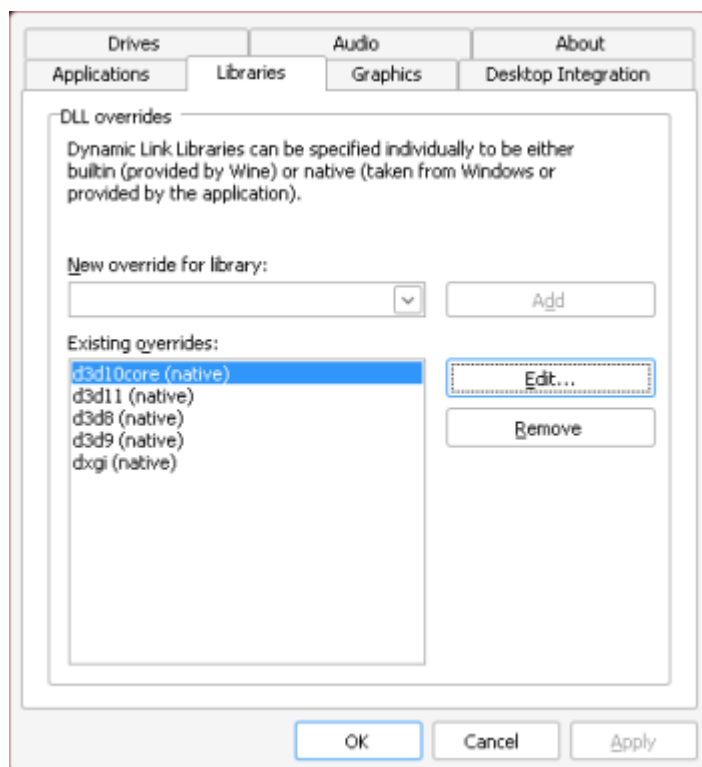
The easiest method of installation is using winetricks. However, it is notably delayed in keeping up to date with newer releases of packages/dlls, so manual installation might be preferable. With the release downloaded and extracted:

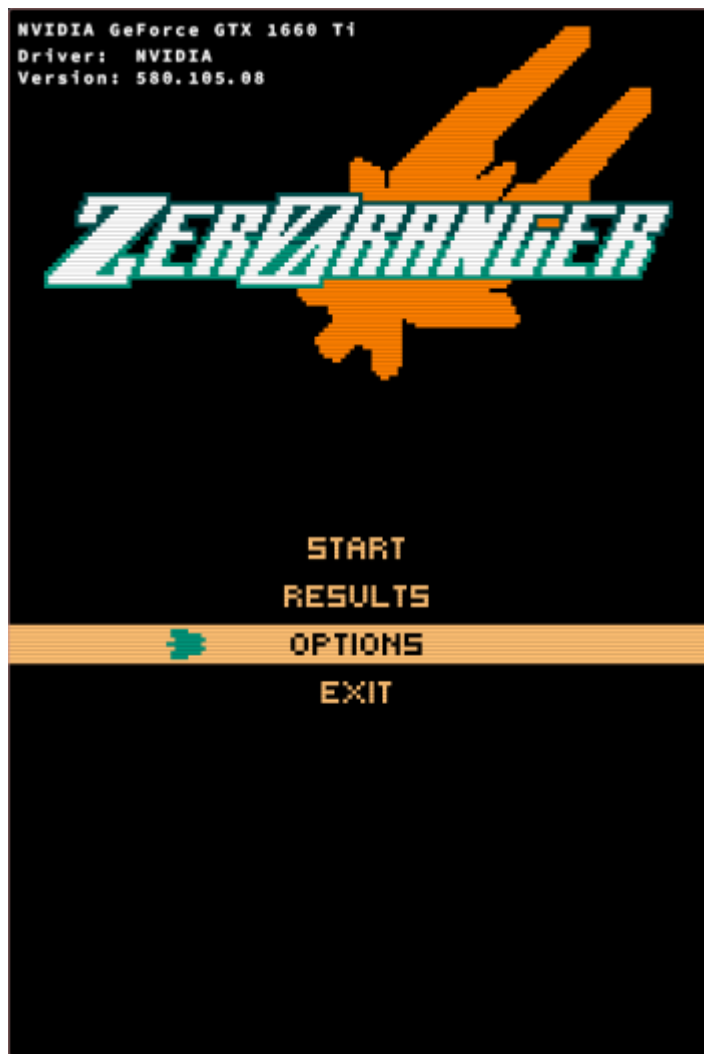
```
export WINEPREFIX=/path/to/wineprefix
cd dxvk-<version>/
cp x64/*.dll $WINEPREFIX/drive_c/windows/system32
cp x32/*.dll $WINEPREFIX/drive_c/windows/syswow64
```

Next run winecfg, then go to *Libraries* → *DLL Overrides* and add the following overrides. For each override, hit *Edit...*, then set the override type to *Native (Windows)*.

- dxgi
- d3d8
- d3d9
- d3d10core
- d3d11

To check if successfully installed, set `DXVK_HUD=devinfo`. If all succeeds, you should see some devinfo overlaid.





From:  
<https://memex.kyaruc.moe/> - **kyaruc memex**

Permanent link:  
<https://memex.kyaruc.moe/drmfree:dxvk?rev=1765045635>

Last update: **2025-12-06 Sat 18:27**

