

DXVK

`dxvk` is vulkan-based translation layer of wine Direct3D 3D/8/9/10/11 that has usually better interop with Linux GPU drivers (especially for nvidia-based cards).

Installation

The easiest method of installation is using winetricks. However, it is notably delayed in keeping up to date with newer releases of packages/dlls, so manual installation might be preferable. With the release downloaded and extracted:

```
export WINEPREFIX=/path/to/wineprefix
cd dxvk-<version>/
cp x64/*.dll $WINEPREFIX/drive_c/windows/system32
cp x32/*.dll $WINEPREFIX/drive_c/windows/syswow64
```

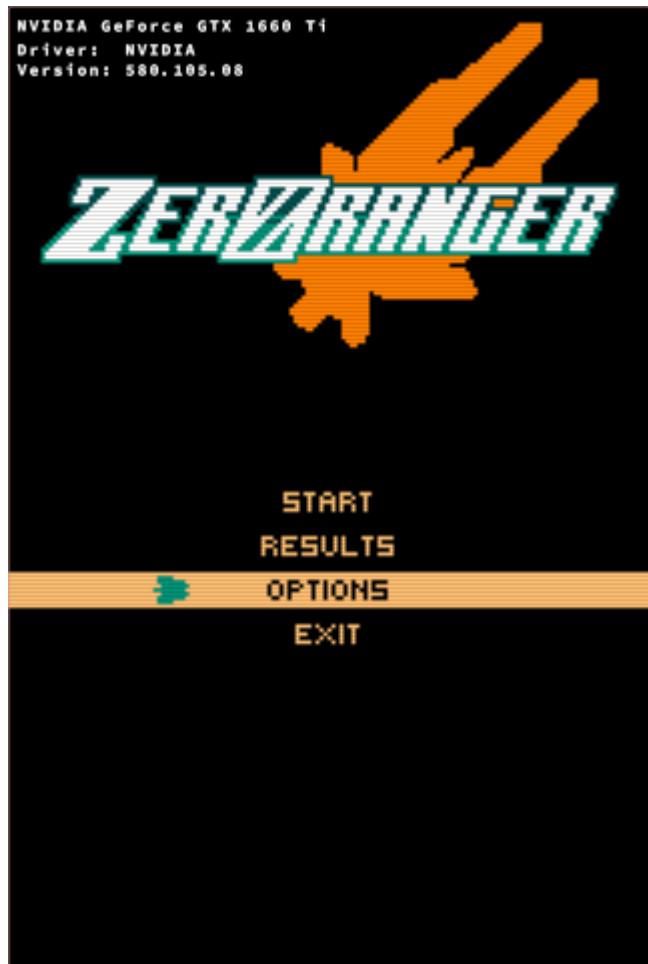


DLL Overrides Dialog

Next run `winecfg`, then go to *Libraries* → *DLL Overrides* and add the following overrides. For each override, hit *Edit...*, then set the override type to *Native (Windows)*.

- `dxgi`
- `d3d8`
- `d3d9`
- `d3d10core`
- `d3d11`

To check if successfully installed, set `DXVK_HUD=devinfo`. If all succeeds, you should see some `devinfo` overlaid.



Application with devinfo overlay

From:
<https://memex.kyaruc.moe/> - **kyaruc memex**

Permanent link:
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